A Sound of Thunder ~ Narrative Scoring Guide

Skill Focus: Setting- Imagery- Conflict-Conventions

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
|  | 0 | 2 | 4 | 5 | Point Earned | Comments |
| Setting (Points Doubled) | Setting is not present. | Setting is vague and confusing. Additional information is needed. | Setting emerges through description of place, time, and atmosphere, but is not readdressed throughout the narrative, nor consistent. | Setting is maintained throughout. Details are selected to create a sense of place and atmosphere. Setting is clear and interesting. |  |  |
| Imagery (Points Doubled) | Imagery is minimal and lacking in sensory details. The reader is not pulled into the narrative. | Imagery is emerging, but lacking in sensory details. The reader is pulled in at surface level. | Imagery is apparent, but not thought provoking. | Imagery is apparent and thought provoking. The reader is immersed in the narrative. |  |  |
| Conflict (Points Doubled) | Conflict does not exist. | Conflict is emerging, but lacking in suspense and resolution. | Conflict is apparent, but weak in development and resolution. | Conflict and resolution are apparent, suspenseful, and thought provoking. |  |  |
| Conventions | Many errors make the narrative confusing and hard to read. | Some errors and confusion cause distraction. | The narrative has a few minor errors that don’t drastically distract from the narrative. | The narrative is free of errors. |  |  |
| Total Score: |  |  |  |  |  | /35 |